Survey of Verified Cryptography

CSCI-762 / Tom Arnold

Verified Cryptography

- Using tools to apply cryptography and prove that the implementation is correct
- Tricky implementation details
- Assumptions: algorithm is correct, cryptographic primitives can be verified and then built on

Memory Safety

- High performance code usually written in memory unsafe languages (C/C++).
- Vulnerabilities can allow attacker can access arbitrary memory.
 - OpenSSL Heartbleed Heartbeat request returning uninitialized memory to client, allowing client (slow) read access to memory to hunt for private keys and other secrets
- Managed languages like Java solve this but have worse performance, complex implementation, unusable for embedded/legacy code bases

Functional Correctness

- Specification usually given as IETF (Internet Task Force) RFC document
 - Turn spec into code, does it still match spec?
 - Optimize code, does it still match spec?
- Exhaustive test suite not trivial
 - Property based testing
 - Proof assistants

Side-channel Resistance

- Attacker can determine information by observing runtime, CPU usage, power usage, etc
- Can be caused by optimizations in code, e.g. shortcut multiplication when operand is zero
- Can be caused by arch level (CPU/memory) optimizations like branch prediction and cache
- Secret independence Don't allow optimizations/ shortcuts based on secret values

FStar (F*) Programming Language

- ML-based programming language from INRIA and Microsoft Research
- Features: refinement types, dependent types, proof assistant
- Pre-post conditions on functions that the compiler can use to prove the code is correct
- Compiles to OCaml/F#
- Low* dialect compiles to readable C code

F*/Low* Approach

- Executable specifications (proofs) written in high-level F*, operations written in Low* dialect
 - No recursive data structures, no dynamic allocation, bounded heaps (region based memory management)
- Low* compiled to C for inclusion in other software or manual verification
- Use the powerful type system to enforce memory safety and secret independence in generated code
 - Abstract type for secret integers that only allows constant time operations

Example - ChaCha20

1 let chacha20		1	void chacha20 (
2	(len: uint32{len \leq blocklen})	2	uint32_t len,
3	(output: bytes{len = output.length})	3	uint8_t *output,
4	(key: keyBytes)	4	uint8_t *key,
5	(nonce: nonceBytes{disjoint [output; key; nonce]})	5	uint8_t *nonce,
6	(counter: uint32) : Stack unit	6	uint32_t counter)
7	(requires ($\lambda m0 \rightarrow output \in m0 \land key \in m0 \land nonce \in m0$))	7	
8	(ensures (λ m0 _m1 \rightarrow modifies ₁ output m0 m1 \wedge	8	
9	m1.[output] ==	9	
10	Seq.prefix len (Spec.chacha20 m0.[key] m0.[nonce]) counter))) =	10	
11	push_frame ();	11	[
12	let state = Buffer.create 0ul 32ul in	12	uint32_t state[32] = { 0 };
13	let block = Buffer.sub state 16ul 16ul in	13	uint32_t *block = state + 16;
14	chacha20_init block key nonce counter;	14	chacha20_init(block, key, nonce, counter);
15	chacha20_update output state len;	15	chacha20_update(output, state, len);
16	pop_frame ()	16]	-
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Fig. 2. A snippet from ChaCha20 in Low* (left) and its C compilation (right)

https://arxiv.org/pdf/1703.00053.pdf



- Library of verified cryptography primitives written in F*
 - Stream ciphers: ChaCha20, Salsa20
 - Hashing: SHA-2
 - Signature: Ed25519
 - Authentication: Poly1305, HMAC-SHA-2
 - Authenticated crypto: ChaCha20-Poly1305
- Performance between OpenSSL C and ASM
- Proof-to-code ratio 2:1



- HACL*: A Verified Modern Cryptographic Library: <u>https://eprint.iacr.org/2017/536.pdf</u>
- Verified Low Level Programming Embedded in F*: <u>https://arxiv.org/pdf/1703.00053.pdf</u>