

# Verified Post-Quantum Cryptography



Milestone 1

Tom Arnold <[tca4384@rit.edu](mailto:tca4384@rit.edu)>

# Switch from FStar -> LiquidHaskell

- Abandoning FStar.
  - No documentation for standard library or comments in code to explain how things work.
  - HACL less useful than expected (no general purpose matrices).
  - General unfamiliarity with OCaml.
- LiquidHaskell
  - Extension to Haskell that adds refinement types verified by Z3 SMT solver (like FStar).
  - Comments in code to specify refinements.
  - Plugin to Haskell compiler integrates seamlessly with normal Haskell projects.
  - Better documentation than FStar / familiarity with Haskell.
  - <https://ucsd-progsys.github.io/liquidhaskell/>

# Results

- Implemented McEliece w/ Hamming (7,4) code in LiquidHaskell.
  - Key generation is manual, still need to write code to generate random matrices and find their inverses.
  - ~140 lines of code + ~70 lines of refinements
  - Syndrome decoding took at least an hour to create a working refinement.
  - Errors caught:
    - Numerous off-by-one errors ( $>0$  vs  $\geq 0$ ).
    - Incompatible matrix dimensions.  $M_{xK} \cdot K_{xN}$
  - <https://bitbucket.org/Tom9729/csci788/src/2c13bb942e006bf077fba4e6a9106b1023a611bf/lib/>

```
[ 9 of 12] Compiling McElieceHamming ( /home/tom/workspace/csci788/lib/McElieceHamming.hs
```

```
**** LIQUID: SAFE (280 constraints checked) ****
```

# Roadmap For Milestone 2

- Review and implement Goppa code version of McEliece.
  - Galois fields and Patterson's decoding algorithm.
- Finish implementing key generation.
  - Random scramble/permutation matrices.
  - Calculating matrix inverses.

# McEliece Public Key Encryption (PKE) Algorithm

- Linear algebra and coding theory.
- Based on a linear code (typically Goppa codes).
- Keys are matrices, messages are vectors, main operation is multiplication.

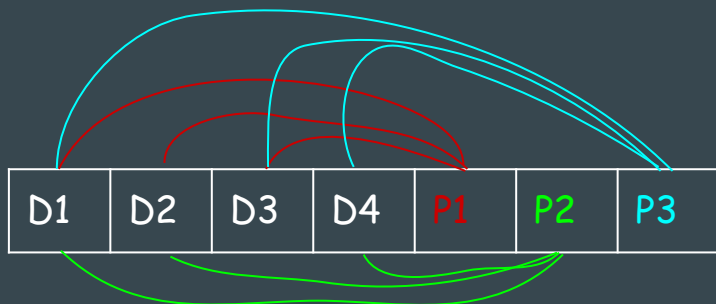
**Bob:** Shares public key  $SGP \rightarrow G'$

**Alice:** Encrypt message  $xG' + e \rightarrow y$

**Bob:** Decrypts message  $yP^{-1} \rightarrow xSG + e' \rightarrow xSG$  (via syndrome decoding)  $\rightarrow xS$  (via clever choice of  $G$ )  $\rightarrow xSS^{-1} \rightarrow x$

# Linear Codes

- Encoding data to detect and correct transmission errors (bit flips).
- Linear code in McEliece is pluggable, for M1 we used a simple Hamming code.
- Hamming (7,4) code:
  - Encodes 4 bits of data with 3 even parity bits, can correct up to 1 error in the data.



$$D1 + D2 + D3 + P1 = 0 \quad \text{e.g. } 1 + 0 + 0 + 1 = 0$$

...

# Refinement Types

- Combining types (Int, String, Bool) with predicates (>, =, AND, OR) to check inputs/outputs to functions.
- Use cases:
  - Total functions (function terminates)
  - Constraining values
  - Size-aware API

Refinement type -> `{-@ findError :: h:Matrix Bit ->  
s:{Matrix Bit | mCol s == 1 && mRow s = mRow h} ->  
Maybe (MatrixN Bit 1 (mCol h))  
@-}`

Haskell signature -> `findError :: Matrix Bit -> Matrix Bit -> Maybe (Matrix Bit)`

# References

1. McEliece Cryptosystem.  
<<http://www-math.ucdenver.edu/~wcherowi/courses/m5410/ctcmcel.html>>
2. Hamming Code: A Matrix Approach.  
<<https://www.ece.unb.ca/tervo/ee4253/hamming2.shtml>>
3. Programming with Refinement Types.  
<[https://ucsd-progsys.github.io/liquidhaskell-tutorial/Tutorial\\_01\\_Introduction.html](https://ucsd-progsys.github.io/liquidhaskell-tutorial/Tutorial_01_Introduction.html)>