

# Verified Post-Quantum Cryptography



Milestone 3 - 2022/03/29  
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# Problem Statement / Solution

*Problem:* Can we formally verify a post-quantum cryptosystem?

*Solution:*

- Implement variants of McEliece post-quantum cryptosystem.
- Formally verify implementation using refinement types (LiquidHaskell).
- Show benefits/tradeoffs of using refinement types in a small-scale project.

# Milestone 3 Results

-  Verified polynomial and Galois field implementations from milestone 2.
-  Implemented Patterson's decoding algorithm.
-  Implemented Niederreiter version of McEliece.

Entire project is verified with refinement types.

- 2,381 lines of code
- 8,882 constraints checked by LiquidHaskell (including inferred constraints)

# Niederreiter Cryptosystem

- Proposed in the 80s (McEliece was 70s) [1].
- Same security as McEliece but more efficient (~50% key size, 10x fewer operations during encryption).
- Not probabilistic & can be used for digital signatures unlike McEliece.
- Similar implementation to McEliece except:
  - Parity matrix used instead of generator.
  - Plaintext is syndrome, i.e. message is encoded as errors in a message of zeroes.
- Like McEliece can be implemented with different codes but Goppa codes are the most secure.
- NIST PQC candidate "Classic McEliece" is based on Niederreiter [2].

# Niederreiter Implementation

## Bob (key generation)

$$n = 2^3 = 8 \quad \text{codelocators} = 0:1:[(z^2)^i \mid i \leftarrow 1..6]$$
$$f = z^3 + z + 1 \quad g = X^2 + X + 1$$

$\swarrow$   
 $t=2$

### Private Key

$$\text{parity} = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ \hline 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 \\ \hline 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 \\ \hline 0 & 0 & 1 & 1 & 1 & 0 & 1 & 0 \\ \hline 0 & 0 & 1 & 0 & 0 & 1 & 1 & 1 \\ \hline \end{array} \quad \text{scrambler} = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 1 & 1 & 0 & 1 & 1 & 0 & & \\ \hline 1 & 0 & 1 & 1 & 1 & 1 & & \\ \hline 0 & 0 & 1 & 0 & 1 & 1 & & \\ \hline 0 & 0 & 1 & 1 & 0 & 0 & & \\ \hline 1 & 1 & 0 & 0 & 0 & 0 & & \\ \hline 1 & 1 & 1 & 0 & 0 & 0 & & \\ \hline \end{array}$$

$$\text{permutation} = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ \hline 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ \hline 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline \end{array}$$

Parity derived from  
codelocators,  
scrambler/permutation  
random.

### Public Key

$$\text{parity}' = \text{scrambler} \times \text{parity} \times \text{permutation}$$

## Alice (encrypt) Message encoded as weight t vector.

$$\text{ptext} = | 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0 |$$
$$\text{ctext} = \text{parity}' \times \text{ptext}^T = | 1 \ 1 \ 1 \ 0 \ 1 \ 1 |^T$$

## Bob (decrypt)

$$\text{syndrome} = \text{encodeAsPoly}(\text{scrambler}^{-1} \times \text{ctext}^T)$$
$$= z^2X + z$$

$$\begin{aligned} (g_0, g_1) &= \text{split}(g) \\ w &= g_0 \times \text{inverse}(g_1, g) \\ t &= \text{polyInv}(\text{syndrome}, g) \\ (t_0, t_1) &= \text{split}(t + X) \\ r &= t_0 + w \times t_1 \\ (_, u, v) &= \text{modifiedEEA}(g, r) \end{aligned}$$

Patterson's algorithm [3]

$$\text{errorlocator} = u^2 + X \times v^2$$
$$= z^2X^2 + X + z^2 + 1$$

$$\text{error} = [\text{errorlocator}(c) \mid c \leftarrow \text{codelocators}]$$
$$= | 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 |$$

$$\text{ptext}' = \text{permutation}^{-1} \times \text{error}^T$$
$$= | 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 1 \ 0 |^T$$

# Refinement Examples

Function takes a list of values "xs" and a number of groups "n" and splits it into "n" many list of lists.

```
-- | Split a list into partitions of a given size.
--
-- Examples:
--
-- >>> partitionList [1,2,3,4,5] 2
-- [[1,2,3],[4,5]]
-- >>> partitionList [1,2,3,4,5] 3
-- [[1,2],[3,4],[5]]
{-@ partitionList :: xs:List a -> n:Pos -> ListN (List a) n @-}
```

## Refinement Examples (2)

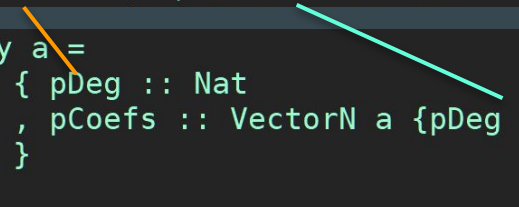
Refinement on data type checks that # of coefficients - 1 = polynomial degree.

```
-- Split the bits into several lists. Each sub-list will become
-- a field element coefficient of the syndrome polynomial.
{-@ parts :: ListN (List Bit) nElts @-}
parts = partitionList elts' nElts

fElts = map' (\xs ->
    let xs' = dropWhile' (==0) xs
        n = size xs'
    in E f $ if n == 0
        then P 0 $ V 1 [0]
        else P (n - 1) $ V n xs') parts

syndPoly = P (nElts - 1) $ V nElts fElts
```

```
{-@ data Poly a =
    P { pDeg :: Nat
      , pCoefs :: VectorN a {pDeg + 1}
    }
@-}
```

A diagram illustrating the refinement mapping. An orange arrow points from the expression `(nElts - 1)` in the `syndPoly` definition to the `pDeg` field in the `Poly` data type definition. A cyan arrow points from the expression `$ V nElts fElts` in the `syndPoly` definition to the `pCoefs` field in the `Poly` data type definition.

# Roadmap For Project Completion

- Improve verification by checking additional properties.
  - Prove GF2 reduction terminates.
  - Prove EEA terminates.
- Work on poster and final report.



# References

1. [Cryptanalysis of the Original McEliece Cryptosystem](#)
2. [Classic McEliece](#)
3. [HOW SAGE HELPS TO IMPLEMENT GOPPA CODES AND THE McELIECE PUBLIC KEY CRYPTO SYSTEM](#)